Presonus Audiobox Usb User Manual

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LMMS David Earl 2012-09-21 The beginner's guide to exploring, understanding, and rocking in the world of dance music using the free LMMS digital audio workstation.
Audio Production Basics with Reason Software Zac Changnon 2020-04-30 Learn the basics of recording, processing, and mixing audio using Reason software, the robust digital audio workstation and musical toolkit used by artists, producers, and sound designers worldwide. Audio Production Basics with Reason Software will guide you every step of the way. The exercises in this book are designed to be completed using the low-cost Reason Intro edition, allowing you to get hands-on practice and easily experience the world of Reason software. Everything discussed in this book translates fully to the standard edition of Reason software, as well as to the expansive Reason Suite edition. With this book and the included online media files, you'll get working experience using Reason, covering everything from setting up your computer to the fundamentals of audio production, including: Basic digital audio workstation operations and audio hardware options Principles of sound production and microphone use Essential Reason concepts and operations MIDI fundamentals for playing and recording virtual instruments Managing devices and routing signals in Reason's unique rack interface Using automation to create dynamic changes to audio Mixing your project and exporting your final mixed track Reason Intro is affordable, easy, and fun. And everything you learn here will apply when you are ready to move on to more advanced versions of Reason. Take the first step now, with Audio Production Basics with Reason Software.
Ten No Nonsense Steps to Becoming an Audiobook Recording Artist Marlene C. Bertrand 2014-06-09 This is a step-by-step, no-nonsense book about how to become an audiobook narrator. It is short and to the point; written for people who want to cut to the chase and get started right away. The author compiled this book from tedious notes generated from months of research and interviews of other professionals who are successful in the audiobook narration industry. This is a book that shows exactly what the author did to land her first audiobook assignment within the first week of launching her audiobook narrator business.
Recording and Voice Processing, Volume 2 Jean-Michel Réveillac 2022-01-26 Capturing, recording and broadcasting the voice is often difficult. Many factors must be taken into account and achieving a true representation is much more complex than one might think. The capture devices such as the position of the singer(s) or narrator(s), the acoustics, atmosphere and equipment are just some of the physical aspects that need to be mastered. Then there is the passage through the analog or digital channel, which disrupts the audio signal, as well as the processes that are often required to enrich, improve or even transform the vocal timbre and tessitura. While in the past these processes were purely material, today digital technologies and software produce surprising results that every professional in recording and broadcasting should know how to master. Recording and Voice Processing 2 focuses on live and studio voice recordings. It presents the various pieces of hardware and software necessary for voice recording, and details possible sound channel configurations based on recording location. An actual recording, and its various constraints, is then considered, addressing the pitfalls to avoid and the strategies to use in order to achieve a satisfactory result. Different special effects (vocoder, auto-tune, Melodyne, etc.) that can be used on the voice, whether spoken or sung, are also presented.
Turn Up the Volume Michael O'Connell 2017-06-26 Turn Up the Volume equips journalism students, professionals, and others interested in producing audio content with the know-how necessary to launch a podcast for the first time. It addresses the unique challenges beginner podcasters face in producing professional level audio for online distribution. Beginners can learn how to handle the technical and conceptual challenges of launching, editing, and posting a podcast. This book exposes readers to various techniques and formats available in podcasting. It includes the voices of industry experts as they recount their experiences producing their own podcasts and podcast content. It also examines how data analytics can help grow an audience and provide strategies for marketing and monetization. Written accessibly, Turn Up the Volume gives you a clear and detailed path to launching your first podcast.
Logic Pro 9 and Logic Express 9 David Nahmani 2010 This book is a comprehensive introduction to professional audio production with Logic Studio. It uses real-world music and hands-on exercises to teach you how to record, arrange, mix, produce, and polish audio and MIDI files in a professional workflow. Each lesson is self-contained, to allow for jumping to any lesson at any time.
Teaching Music Through Composition Barbara Freedman 2013-04-11 This book is a full multimedia curriculum that contains over 60 Lesson Plans in 29 Units of Study, Student Assignments Sheets, Worksheets, Handouts, Audio and MIDI files to teach a wide array of musical topics, including: general/basic music theory, music appreciation and analysis, keyboarding, composing/arranging, even ear-training (aural theory) using technology.
Muzik Etc - V23-N5 - SEPT-OCT 2011
Play It Loud Brad Tolinski 2016-10-25 The inspiration for the Play It Loud exhibition at the Metropolitan Museum of Art "Every guitar player will want to read this book twice. And even the casual music fan will find a thrilling narrative that weaves together cultural history, musical history, race, politics, business case studies, advertising, and technological discovery." —Daniel Levitin, Wall Street Journal For generations the electric guitar has been an international symbol of freedom, danger, rebellion, and hedonism. In Play It Loud, veteran music journalists Brad Tolinski and Alan di Perna bring the history of this iconic instrument to roaring life. It's a story of inventors and iconoclasts, of scam artists, prodigies, and mythologizers as varied and original as the instruments they spawned. Play It Loud uses twelve landmark guitars—each of them artistic milestones in their own right—to illustrate the conflict and passion the instruments have inspired. It introduces Leo Fender, a man who couldn't play a note but whose innovations helped transform the guitar into the explosive sound machine it is today. Some of the most significant social movements of the twentieth century are indebted to the guitar: It was an essential element in the fight for racial equality in the entertainment industry; a mirror to the rise of the teenager as social force; a linchpin of punk's sound and ethos. And today the guitar has come full circle, with contemporary titans such as Jack White of The White Stripes, Annie Clark (aka St. Vincent), and Dan Auerbach of The Black Keys bringing some of the earliest electric guitar forms back to the limelight. Featuring interviews with Les Paul, Keith Richards, Carlos Santana, Eddie Van Halen, Steve Vai, and dozens more players and creators, Play It Loud is the story of how a band of innovators transformed an idea into a revolution.
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Data-Centric Business and Applications Tamara Radivilova 2020-06-20 This book addresses the challenges and opportunities of information/data processing and management. It also covers a range of methods, techniques and strategies for making it more efficient, approaches to increasing its usage, and ways to minimize information/data loss while improving customer satisfaction. Information and Communication Technologies (ICTs) and the Service Systems associated with them have had an enormous impact on businesses and our day-to-day lives over the past three decades, and continue to do so. This development has led to the emergence of new application areas and relevant disciplines, which in turn present new challenges and opportunities for service system usage. The book provides practical insights into various aspects of ICT technologies for service systems: Techniques for information/data processing and modeling in service systems Strategies for the provision of information/data processing and management Methods for collecting and analyzing information/data Applications, benefits, and challenges of service system implementation Solutions to increase the performance of various service systems using the latest ICT technologies
The Reel World Jeff Rona 2022-10 This fully updated and complete guide takes you inside the world of creating music for film, television, and—unique to this edition—video games. It addresses a wide range of topics including musical aesthetics, cutting-edge technology and techniques, and current business aspects. Also included are interviews with leading industry professionals.
Tecnicas Modernas de Gravacao de Audio David Miles Huber 2011-08-11 We have entered an exciting age in audio production. Conventional limitations in recording have subsided or vanished entirely, making it possible to create and record your own music in ways that few ever dreamed possible. This expanded, up-to-date edition of Modern Recording Techniques can help guide you through the process of creating, understanding and mastering the professional and project studio. The tips, tricks, and tools in this best-selling book will enable you to record music in new and innovative ways that'll help you express your talents to their fullest potential. This definitive guide to audio covers the latest audio technologies, and includes expanded and enhanced sections on the Digital Audio Workstation (DAW), plug-ins, looping, groove tools, studio techniques, surround sound, mastering and more. Accompanied by an interactive companion website (www.modrec.com) featuring a searchable audio glossary, this dynamite book/website combination leaves no recording question unanswered, while offering you the chance to share ideas, get tips, and seek out advice when and where you need it. With Modern Recording Techniques, 7th ed., you can: * Explore the tools for getting better results in both the professional and project recording studio * Gain in-depth insights into digital audio technology, the digital audio workstation (DAW), surround sound production, electronic music and MIDI, synchronization, analog and digital console technology, mixing, console automation and more * Master the basics of dynamics, noise reduction, and other forms of signal processing in both the analog and the digital domains * Learn practical microphone placement techniques, monitoring fundamentals, CD mastering and important tips on getting your music to market * Check out new developments in new media, desktop audio and music technologies for the Web
Lưu ý Thu âm tại Nhà cho người Mới bắt đầu Phạm Xuân Ánh 2020-11-16 Cuốn sách là một dạng sổ tay với nội dung ngắn gọn. Bên trong là những ghi chú về các vấn đề liên quan đến thu âm tại nhà, dành cho những bạn mới bắt đầu. Và nhằm mục đích giúp các bạn tìm hiểu một cách cơ bản nhất trước khi đạt tới mục tiêu cao hơn. Đối với rất nhiều người có kinh tế cao, hoặc đã có nghiên cứu lâu năm về Thu âm và sản xuất âm nhạc, cuốn sổ tay này sẽ là thiếu. Nhưng nếu bạn là người mới bắt đầu, tôi nghĩ đây sẽ là những khái niệm cơ bản để bạn, có thể nghiên cứu sâu hơn trong tương lai.Cuốn sách là một dạng sổ tay với nội dung ngắn gọn. Bên trong là những ghi chú về các vấn đề liên quan đến thu âm tại nhà, dành cho những bạn mới bắt đầu. Và nhằm mục đích giúp các bạn tìm hiểu một cách cơ bản nhất trước khi đạt tới mục tiêu cao hơn. Đối với rất nhiều người có kinh tế cao, hoặc đã có nghiên cứu lâu năm về Thu âm và sản xuất âm nhạc, cuốn sổ tay này sẽ là thiếu. Nhưng nếu bạn là người mới bắt đầu, tôi nghĩ đây sẽ là những khái niệm cơ bản để bạn, có thể nghiên cứu sâu hơn trong tương lai. Nội dung cuốn sách -Lựa chọn thiết bị cho phòng thu. -Thiết kế và thiết lập phòng thu. -Kỹ thuật thu âm -Một số điều cần quan tâm với âm thanh kỹ thuật số Trong cuốn sách này chỉ là những gợi ý, với nó bạn sẽ có cái nhìn ban đầu tổng thể trong việc thu âm của bạn. Nếu bạn cần một lượng kiến thức chuyên sâu hơn. Nó sẽ không xây ra trong cuốn sách này. "Hãy luôn nhớ rằng, cuốn sổ tay này chỉ dành cho người mới tìm hiểu và nó là miễn phí."
How to Create Compelling Mixes Craig Anderton 2019 (Musician's Guide Home Recordg). The best recordings are for nothing if the mix doesn't present those tracks in the best possible way and this book is all about how to make mixes that pull the listener in. It's not just about the technology, but the art of mixing as well. Written in a clear, practical, non-intimidating style, topics include: * Feel vs. perfection * The importance of the arrangement for mixing * Tailoring material for your audience * Monitoring and acoustics * Software mixer architecture * Unique aspects of mixing with digital audio * How to use plug-ins * Integrating external hardware with computers, the "12-step program" to create great mixes * Panning techniques * Equalization * Dynamics processing * Time-based effects * Placing effects in the right order * How to use automation * Hardware control surfaces * Mixing with virtual instruments * Adding expressiveness in the mix * Using ReWire, beyond conventional mixing techniques * Mixing and MIDI, and much more Far from being a laundry list of mixing techniques, How to Create Compelling Mixes places equal emphasis on the art of mixing. With copious illustrations and featuring the judicious use of sidebars to give details on selected topics for those who want to know "why" as well as "how," How to Create Compelling Mixes is essential reading about how to get the most out of this crucial processor for mixing and mastering.
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