

Maple User Guide Tutorial

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Maple Bernard V Liengme
2019-06-04 Maple is a comprehensive symbolic mathematics application which is well suited for demonstrating physical science topics and solving associated problems. Because Maple is such a rich application, it has a somewhat steep learning curve. Most existing texts concentrate on mathematics; the Maple help facility is too detailed

and lacks physical science examples, many Maple-related websites are out of date giving readers information on older Maple versions. This book records the author's journey of discovery; he was familiar with SMath but not with Maple and set out to learn the more advanced application. It leads readers through the basic Maple features with physical science worked examples, giving them a firm base on

which to build if more complex features interest them.

MATLAB Guide Desmond J.

Higham 2000-01-01

Mathematics of Computing -
- Mathematical Software.

First Leaves Bruce W. Char
1992

**Optimization in Control
Applications** Guillermo

Valencia-Palomo 2019-01-10

This book is a printed edition
of the Special Issue

"Optimization in Control
Applications" that was

published in MCA

Exploring Discrete
Mathematics with Maple

Kenneth H. Rosen 1997 This

is the first supplement in
discrete mathematics to

concentrate on the
computational aspects of

the computer algebra
system Maple. Detailed

instructions for the use of
Maple are included in an

introductory chapter and in
each subsequent chapter.

Each chapter includes
discussion of selected

Computational and
Exploration exercises in the

corresponding chapter of
Ken Rosen's text *Discrete*

Math and It's Applications,

Third Edition. New exercises
and projects are included in

each chapter to encourage
further exploration of

discrete mathematics using
Maple. All of the Maple code

in this supplement is
available online via the

Waterloo Maple Web site, in
addition to new Maple

routines that have been
created which extend the

current capabilities of
Maple.

Maple V Waterloo Maple
Incorporated 1997-12-12

Release 5
Understanding Maple Ian

Thompson 2016-11-14 This
book explains the key

features of Maple, with a
focus on showing how things

work, and how to avoid
common problems.

Partial Differential Equations
Walter A. Strauss

2007-12-21 *Partial
Differential Equations*

presents a balanced and
comprehensive introduction
to the concepts and

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techniques required to solve problems containing unknown functions of multiple variables. While focusing on the three most classical partial differential equations (PDEs)—the wave, heat, and Laplace equations—this detailed text also presents a broad practical perspective that merges mathematical concepts with real-world application in diverse areas including molecular structure, photon and electron interactions, radiation of electromagnetic waves, vibrations of a solid, and many more. Rigorous pedagogical tools aid in student comprehension; advanced topics are introduced frequently, with minimal technical jargon, and a wealth of exercises reinforce vital skills and invite additional self-study. Topics are presented in a logical progression, with major concepts such as wave propagation, heat and diffusion, electrostatics, and quantum mechanics placed

in contexts familiar to students of various fields in science and engineering. By understanding the properties and applications of PDEs, students will be equipped to better analyze and interpret central processes of the natural world.

The Maple Book Frank Garvan 2001-11-28 Maple is a very powerful computer algebra system used by students, educators, mathematicians, statisticians, scientists, and engineers for doing numerical and symbolic computations. Greatly expanded and updated from the author's MAPLE V Primer, The MAPLE Book offers extensive coverage of the latest version of this outstanding software package, MAPLE 7.0 The MAPLE Book serves both as an introduction to Maple and as a reference. Organized according to level and subject area of mathematics, it first covers the basics of high school

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algebra and graphing, continues with calculus and differential equations then moves on to more advanced topics, such as linear algebra, vector calculus, complex analysis, special functions, group theory, number theory and combinatorics. The MAPLE Book includes a tutorial for learning the Maple programming language. Once readers have learned how to program, they will appreciate the real power of Maple. The convenient format and straightforward style of The MAPLE Book let users proceed at their own pace, practice with the examples, experiment with graphics, and learn new functions as they need them. All of the Maple commands used in the book are available on the Internet, as are links to various other files referred to in the book. Whatever your level of expertise, you'll want to keep The MAPLE Book next to your computer. *GNU Octave* Jesper Schmidt

Hansen 2011-06-21 Today, scientific computing and data analysis play an integral part in most scientific disciplines ranging from mathematics and biology to imaging processing and finance. With GNU Octave you have a highly flexible tool that can solve a vast number of such different problems as complex statistical analysis and dynamical system studies. The GNU Octave Beginner's Guide gives you an introduction that enables you to solve and analyze complicated numerical problems. The book is based on numerous concrete examples and at the end of each chapter you will find exercises to test your knowledge. It's easy to learn GNU Octave, with the GNU Octave Beginner's Guide to hand. Using real-world examples the GNU Octave Beginner's Guide will take you through the most important aspects of GNU Octave. This practical guide takes you from the basics

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where you are introduced to the interpreter to a more advanced level where you will learn how to build your own specialized and highly optimized GNU Octave toolbox package. The book starts by introducing you to work variables like vectors and matrices, demonstrating how to perform simple arithmetic operations on these objects before explaining how to use some of the simple functionality that comes with GNU Octave, including plotting. It then goes on to show you how to write new functionality into GNU Octave and how to make a toolbox package to solve your specific problem. Finally, it demonstrates how to optimize your code and link GNU Octave with C and C++ code enabling you to solve even the most computationally demanding tasks. After reading GNU Octave Beginner's Guide you will be able to use and tailor GNU Octave to solve most numerical problems

and perform complicated data analysis with ease.

First Leaves Bruce W. Char 1992

Tools of American Mathematics Teaching, 1800–2000 Peggy Aldrich Kidwell 2008-08-11 From the blackboard to the graphing calculator, the tools developed to teach mathematics in America have a rich history shaped by educational reform, technological innovation, and spirited entrepreneurship. In Tools of American Mathematics Teaching, 1800–2000, Peggy Aldrich Kidwell, Amy Ackerberg-Hastings, and David Lindsay Roberts present the first systematic historical study of the objects used in the American mathematics classroom. They discuss broad tools of presentation and pedagogy (not only blackboards and textbooks, but early twentieth-century standardized tests, teaching machines, and the overhead projector), tools for

calculation, and tools for representation and measurement. Engaging and accessible, this volume tells the stories of how specific objects such as protractors, geometric models, slide rules, electronic calculators, and computers came to be used in classrooms, and how some disappeared.

Maple Reference Manual

Bruce W. Char 1988

Blockchain Jared Norton

2016-09-07 Don't look any further if you want to learn about Blockchain Today! Nobody likes banks and, for a lot of people, it's for good reason. You go to the teller window five minutes before closing time and she won't acknowledge you because she just wants to close up and go home. Your Paypal account is tied to the banking system and they may yank your account access simply because you got an unusually large payment for something you sold on eBay. You wonder if the homeless aren't caught in some kind of Catch-22

where they can't get access to a decent apartment without a bank account and can't get a bank account without a photo ID that includes their home address. All of these are good points that could be solved with a new digital currency called Bitcoin. Bitcoin is always open for business and won't ignore you even when you want to use it to have a pizza delivered at two in the morning. It won't shut you out simply because you received a transaction worth thousands of dollars from someone buying your car. If you want to use it, literally all you need to do is download the wallet on a laptop or tablet. This is made possible by technology that doesn't care about much of anything except whether you have a device that can link to the Internet even if it means soaking up the free Wi-Fi at the coffee shop and the ability to copy-and-paste a string of letters and numbers or scan a QR code.

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It's called the Blockchain, a decentralized ledger that keeps track of debits and credits for all Bitcoin users. There are many ways that the Blockchain can benefit entrepreneurs beyond the fact that it's associated with a currency that makes fraudulent chargebacks impossible. It can be used for many applications that require a reliable and tamper-resistant means of record-keeping. It can be used to give you a competitive edge in a world where the economy is becoming increasingly global and customers increasingly care about how their goods are produced and can hop from one "next big thing" to the next pretty fast. If you're looking at the Blockchain, you probably have a few questions that this book will answer for you. Here Is A Sneak Peek Of What You Will Learn What is The Blockchain? What Can The Blockchain Be Used For? The Blockchain As Part Of Future Economics

Cryptocurrencies Does The Blockchain Have Any Weaknesses? And Much Much More... Do Not Wait Any Longer And Get This Book For Only \$7.99! *Numerical Analysis* Richard L. Burden 2010-08-09 This well-respected text gives an introduction to the theory and application of modern numerical approximation techniques for students taking a one- or two-semester course in numerical analysis. With an accessible treatment that only requires a calculus prerequisite, Burden and Faires explain how, why, and when approximation techniques can be expected to work, and why, in some situations, they fail. A wealth of examples and exercises develop students' intuition, and demonstrate the subject's practical applications to important everyday problems in math, computing, engineering, and physical science disciplines. The first book of its kind built from the ground up to

serve a diverse undergraduate audience, three decades later Burden and Faires remains the definitive introduction to a vital and practical subject. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

Maple User Manual 2007

First Leaves: A Tutorial

Introduction to Maple V

Bruce W. Char 2012-12-06

This tutorial shows how to use Maple both as a calculator with instant access to hundreds of high-level math routines and as a programming language for more demanding tasks. It covers topics such as the basic data types and statements in the Maple language. It explains the differences between numeric computation and symbolic computation and illustrates how both are used in Maple. Extensive "how-to" examples are used throughout the tutorial to

show how common types of calculations can be expressed easily in Maple. The manual also uses many graphics examples to illustrate the way in which 2D and 3D graphics can aid in understanding the behavior of functions.

A First Course in Scientific Computing

Rubin H. Landau 2011-10-30

This book offers a new approach to introductory scientific computing. It aims to make students comfortable using computers to do science, to provide them with the computational tools and knowledge they need throughout their college careers and into their professional careers, and to show how all the pieces can work together. Rubin Landau introduces the requisite mathematics and computer science in the course of realistic problems, from energy use to the building of skyscrapers to projectile motion with drag. He is attentive to how each

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discipline uses its own language to describe the same concepts and how computations are concrete instances of the abstract. Landau covers the basics of computation, numerical analysis, and programming from a computational science perspective. The first part of the printed book uses the problem-solving environment Maple as its context, with the same material covered on the accompanying CD as both Maple and Mathematica programs; the second part uses the compiled language Java, with equivalent materials in Fortran90 on the CD; and the final part presents an introduction to LaTeX replete with sample files. Providing the essentials of computing, with practical examples, *A First Course in Scientific Computing* adheres to the principle that science and engineering students learn computation best while sitting in front of a computer, book in hand, in

trial-and-error mode. Not only is it an invaluable learning text and an essential reference for students of mathematics, engineering, physics, and other sciences, but it is also a consummate model for future textbooks in computational science and engineering courses. A broad spectrum of computing tools and examples that can be used throughout an academic career Practical computing aimed at solving realistic problems Both symbolic and numerical computations A multidisciplinary approach: science + math + computer science Maple and Java in the book itself; Mathematica, Fortran90, Maple and Java on the accompanying CD in an interactive workbook format

Bayesian Statistics for Beginners Therese M. Donovan 2019 This is an entry-level book on Bayesian statistics written in a casual, and conversational tone. The authors walk a

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reader through many sample problems step-by-step to provide those with little background in math or statistics with the vocabulary, notation, and understanding of the calculations used in many Bayesian problems.

A Guide to MATLAB Brian R. Hunt 2006-06-08 This is a short, focused introduction to MATLAB, a comprehensive software system for mathematical and technical computing. It contains concise explanations of essential MATLAB commands, as well as easily understood instructions for using MATLAB's programming features, graphical capabilities, simulation models, and rich desktop interface. Written for MATLAB 7, it can also be used with earlier (and later) versions of MATLAB. This book teaches how to graph functions, solve equations, manipulate images, and much more. It contains explicit instructions for using

MATLAB's companion software, Simulink, which allows graphical models to be built for dynamical systems. MATLAB's new "publish" feature is discussed, which allows mathematical computations to be combined with text and graphics, to produce polished, integrated, interactive documents. For the beginner it explains everything needed to start using MATLAB, while experienced users making the switch to MATLAB 7 from an earlier version will also find much useful information here.

Getting Started Maple

Waterloo Maple Software Staff 1993-06-01

Maple 6 K. M. Heal 2000
Principles of Linear Algebra With Maple Kenneth M.

Shiskowski 2010-09-28 An accessible introduction to the theoretical and computational aspects of linear algebra using Maple™ Many topics in linear algebra can be computationally intensive,

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and software programs often serve as important tools for understanding challenging concepts and visualizing the geometric aspects of the subject. Principles of Linear Algebra with Maple uniquely addresses the quickly growing intersection between subject theory and numerical computation, providing all of the commands required to solve complex and computationally challenging linear algebra problems using Maple. The authors supply an informal, accessible, and easy-to-follow treatment of key topics often found in a first course in linear algebra. Requiring no prior knowledge of the software, the book begins with an introduction to the commands and programming guidelines for working with Maple. Next, the book explores linear systems of equations and matrices, applications of linear systems and matrices,

determinants, inverses, and Cramer's rule. Basic linear algebra topics such as vectors, dot product, cross product, and vector projection are explained, as well as the more advanced topics of rotations in space, rolling a circle along a curve, and the TNB Frame. Subsequent chapters feature coverage of linear transformations from R_n to R_m , the geometry of linear and affine transformations, least squares fits and pseudoinverses, and eigenvalues and eigenvectors. The authors explore several topics that are not often found in introductory linear algebra books, including sensitivity to error and the effects of linear and affine maps on the geometry of objects. The Maple software highlights the topic's visual nature, as the book is complete with numerous graphics in two and three dimensions, animations, symbolic manipulations, numerical computations, and

programming. In addition, a related Web site features supplemental material, including Maple code for each chapter's problems, solutions, and color versions of the book's figures.

Extensively class-tested to ensure an accessible presentation, *Principles of Linear Algebra with Maple* is an excellent book for courses on linear algebra at the undergraduate level. It is also an ideal reference for students and professionals who would like to gain a further understanding of the use of Maple to solve linear algebra problems.

Computer Algebra Wolfram Koepf 2021-08-12 This textbook offers an algorithmic introduction to the field of computer algebra. A leading expert in the field, the author guides readers through numerous hands-on tutorials designed to build practical skills and algorithmic thinking. This implementation-oriented approach equips readers with versatile tools that can

be used to enhance studies in mathematical theory, applications, or teaching. Presented using Mathematica code, the book is fully supported by downloadable sessions in Mathematica, Maple, and Maxima. Opening with an introduction to computer algebra systems and the basics of programming mathematical algorithms, the book goes on to explore integer arithmetic. A chapter on modular arithmetic completes the number-theoretic foundations, which are then applied to coding theory and cryptography. From here, the focus shifts to polynomial arithmetic and algebraic numbers, with modern algorithms allowing the efficient factorization of polynomials. The final chapters offer extensions into more advanced topics: simplification and normal forms, power series, summation formulas, and integration. *Computer Algebra* is an indispensable resource for mathematics

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and computer science students new to the field. Numerous examples illustrate algorithms and their implementation throughout, with online support materials to encourage hands-on exploration. Prerequisites are minimal, with only a knowledge of calculus and linear algebra assumed. In addition to classroom use, the elementary approach and detailed index make this book an ideal reference for algorithms in computer algebra.

Maple V Waterloo Maple Incorporated 2012-12-06
Maple V Mathematics Learning Guide is the fully revised introductory documentation for Maple V Release 5. It shows how to use Maple V as a calculator with instant access to hundreds of high-level math routines and as a programming language for more demanding or specialized tasks. Topics include the basic data types and statements in the Maple

V language. The book serves as a tutorial introduction and explains the difference between numeric computation and symbolic computation, illustrating how both are used in Maple V Release 5. Extensive "how-to" examples are presented throughout the text to show how common types of calculations can be easily expressed in Maple. Graphics examples are used to illustrate the way in which 2D and 3D graphics can aid in understanding the behaviour of problems.

Dynamical Systems with Applications Using Maple

Stephen Lynch 2014-01-15
Principles of Object-Oriented Modeling and Simulation with Modelica 2.1 Peter Fritzson 2010-08-31

Provides an introduction to modern object-oriented design principles and applications for the fast-growing area of modeling and simulation Covers the topic of multi-domain system modeling and design with applications that have

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components from several areas Serves as a reference for the Modelica language as well as a comprehensive overview of application model libraries for a number of application domains

Nonlinear Dynamics Marc R Roussel 2019-05-01 This book uses a hands-on approach to nonlinear dynamics using commonly available software, including the free dynamical systems software Xppaut, Matlab (or its free cousin, Octave) and the Maple symbolic algebra system. Detailed instructions for various common procedures, including bifurcation analysis using the version of AUTO embedded in Xppaut, are provided. This book also provides a survey that can be taught in a single academic term covering a greater variety of dynamical systems (discrete versus continuous time, finite versus infinite-dimensional, dissipative versus conservative) than is normally seen in

introductory texts.

Numerical computation and linear stability analysis are used as unifying themes throughout the book.

Despite the emphasis on computer calculations, theory is not neglected, and fundamental concepts from the field of nonlinear dynamics such as solution maps and invariant manifolds are presented.

Maple User's Guide Bruce W. Char 1985

Applied Abstract Algebra with Maple™ and

MATLAB® Richard Klima 2015-11-18 Applied Abstract Algebra with Maple™ and MATLAB® provides an in-depth introduction to real-world abstract algebraic problems. This popular textbook covers a variety of topics including block designs, coding theory, cryptography, and counting techniques, including Pólya's and Burnside's theorems. The book also includes a concise review of all prerequisite advanced mathematics. The use of

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sophisticated mathematical software packages such as Maple™ and MATLAB® allows students to work through realistic examples without having to struggle with extensive computations. Notable additions to the third edition include expanded contemporary applications, coverage of the two-message problem, and a full chapter on symmetry in Western music. Several other parts of the book were also updated, including some MATLAB sections due to their adoption of the MuPAD computer algebra system since the last edition. This edition also contains more than 100 new exercises. This new edition includes the two most widely used mathematical software packages. It builds upon the successful previous editions, favored by instructors and students alike.

Symbolic Mathematics for Chemists Fred Senese

2018-11-05 An essential

guide to using Maxima, a popular open source symbolic mathematics engine to solve problems, build models, analyze data and explore fundamental concepts Symbolic Mathematics for Chemists offers students of chemistry a guide to Maxima, a popular open source symbolic mathematics engine that can be used to solve problems, build models, analyze data, and explore fundamental chemistry concepts. The author — a noted expert in the field — focuses on the analysis of experimental data obtained in a laboratory setting and the fitting of data and modeling experiments. The text contains a wide variety of illustrative examples and applications in physical chemistry, quantitative analysis and instrumental techniques. Designed as a practical resource, the book is organized around a series of worksheets that are provided in a companion

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website. Each worksheet has clearly defined goals and learning objectives and a detailed abstract that provides motivation and context for the material. This important resource: Offers an text that shows how to use popular symbolic mathematics engines to solve problems Includes a series of worksheet that are prepared in Maxima Contains step-by-step instructions written in clear terms and includes illustrative examples to enhance critical thinking, creative problem solving and the ability to connect concepts in chemistry Offers hints and case studies that help to master the basics while proficient users are offered more advanced avenues for exploration Written for advanced undergraduate and graduate students in chemistry and instructors looking to enhance their lecture or lab course with symbolic mathematics materials, Symbolic Mathematics for

Chemists: A Guide for Maxima Users is an essential resource for solving and exploring quantitative problems in chemistry.

Getting Started with MATLAB 5 Pratap Rudra 1999

Mathematics for Computer Science Eric Lehman

2017-03-08 This book covers elementary discrete mathematics for computer science and engineering. It emphasizes mathematical definitions and proofs as well as applicable methods. Topics include formal logic notation, proof methods; induction, well-ordering; sets, relations; elementary graph theory; integer congruences; asymptotic notation and growth of functions; permutations and combinations, counting principles; discrete probability. Further selected topics may also be covered, such as recursive definition and structural induction; state machines and invariants; recurrences; generating functions.

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The Crown Maple Guide to Maple Syrup

Robb Turner 2016-10-18 Sixty-five sweet and savory recipes, plus tons of tips, trivia, and photos! This is the ultimate guide to maple syrup, with Sixty-five recipes, instructions on tapping and evaporating, and an overview of the fascinating history of maple syrup in the United States. Not just a cookbook, it offers a comprehensive look into the world of maple syrup, complete with archival images and tutorials on the process. With recipes for maple-pecan sticky buns, maple-glazed duck, maple lemon bars, and much more, this beautifully illustrated guide comes from the producers of Crown Maple, a leading organic maple syrup—carried by gourmet food markets and used in many of the world’s best kitchens, including NoMad, Eleven Madison Park, Bouchon, Lincoln, and more.

Mathematical Biology

Ronald W. Shonkwiler

2009-08-04 This text presents mathematical biology as a field with a unity of its own, rather than only the intrusion of one science into another. The book focuses on problems of contemporary interest, such as cancer, genetics, and the rapidly growing field of genomics.

Think Julia

Ben Lauwens 2019-04-05 If you’re just learning how to program, Julia is an excellent JIT-compiled, dynamically typed language with a clean syntax. This hands-on guide uses Julia 1.0 to walk you through programming one step at a time, beginning with basic programming concepts before moving on to more advanced capabilities, such as creating new types and multiple dispatch. Designed from the beginning for high performance, Julia is a general-purpose language ideal for not only numerical analysis and computational science but also web programming and scripting.

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Through exercises in each chapter, you'll try out programming concepts as you learn them. Think Julia is perfect for students at the high school or college level as well as self-learners and professionals who need to learn programming basics. Start with the basics, including language syntax and semantics Get a clear definition of each programming concept Learn about values, variables, statements, functions, and data structures in a logical progression Discover how to work with files and databases Understand types, methods, and multiple dispatch Use debugging techniques to fix syntax, runtime, and semantic errors Explore interface design and data structures through case studies

Maple By Example Martha L. L. Abell 2005-04-28 Maple by Example, Third Edition, is a reference/text for beginning and experienced students, professional

engineers, and other Maple users. This new edition has been updated to be compatible with the most recent release of the Maple software. Coverage includes built-in Maple commands used in courses and practices that involve calculus, linear algebra, business mathematics, ordinary and partial differential equations, numerical methods, graphics and more. * Updated coverage of Maple features and functions * Backwards compatible for all versions * New applications from a variety of fields, including biology, physics and engineering * Expanded topics with many additional examples

**Mathematics for
Computer Scientists
Applications of Abstract
Algebra with Maple and
MATLAB, Second Edition**

Richard Klima 2006-07-12
Eliminating the need for heavy number-crunching, sophisticated mathematical software packages open the

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door to areas like cryptography, coding theory, and combinatorics that are dependent on abstract algebra. Applications of Abstract Algebra with Maple and MATLAB®, Second Edition explores these topics and shows how to apply the software programs to abstract algebra and its related fields. Carefully integrating Maple™ and MATLAB®, this book provides an in-depth introduction to real-world abstract algebraic problems. The first chapter offers a concise and comprehensive review of prerequisite advanced mathematics. The next several chapters examine block designs, coding theory, and cryptography while the final chapters cover counting techniques, including Pólya's and Burnside's theorems. Other topics discussed include the Rivest, Shamir, and Adleman (RSA) cryptosystem, digital signatures, primes for

security, and elliptic curve cryptosystems. New to the Second Edition Three new chapters on Vigenère ciphers, the Advanced Encryption Standard (AES), and graph theory as well as new MATLAB and Maple sections Expanded exercises and additional research exercises Maple and MATLAB files and functions available for download online and from a CD-ROM With the incorporation of MATLAB, this second edition further illuminates the topics discussed by eliminating extensive computations of abstract algebraic techniques. The clear organization of the book as well as the inclusion of two of the most respected mathematical software packages available make the book a useful tool for students, mathematicians, and computer scientists.

Getting Started with Maple Douglas B. Meade

2009-03-23 The purpose of this guide is to give a quick introduction on how to use

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Maple. It primarily covers Maple 12, although most of the guide will work with earlier versions of Maple. Also, throughout this guide, we will be suggesting tips and diagnosing common problems that users are likely to encounter. This should make the learning process smoother. This guide is designed as a self-study tutorial to learn Maple.

Our emphasis is on getting you quickly up to speed. This guide can also be used as a supplement (or reference) for students taking a mathematics (or science) course that requires use of Maple, such as Calculus, Multivariable Calculus, Advanced Calculus, Linear Algebra, Discrete Mathematics, Modeling, or Statistics.