

Comcast Tv Guide Android App

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Effective Help Desk Specialist Skills Darril Gibson 2014-10-27 All of today's help desk support skills, in one easy-to-understand book The perfect beginner's guide: No help desk or support experience necessary Covers both "soft" personal skills and "hard" technical skills Explains the changing role of help desk professionals in the modern support center Today, everyone depends on technology—and practically everyone needs help to use it well. Organizations deliver that assistance through help desks. This guide brings together all the knowledge you need to succeed in any help desk or technical support role, prepare for promotion, and succeed with the support-related parts of other IT jobs. Leading technology instructor Darril Gibson tours the modern help desk, explains what modern support professionals really do, and fully covers both of the skill sets you'll need: technical and personal. In clear and simple language, he discusses everything from troubleshooting specific problems to working with difficult users. You'll even learn how to manage a help desk, so it works better and delivers more value. Coverage includes: • How the modern help desk has evolved • Understanding your users' needs, goals, and attitudes • Walking through the typical help desk call • Communicating well: listening actively and asking better questions • Improving interactions and handling difficult situations • Developing positive attitudes, and "owning" the problem • Managing your time and stress • Supporting computers, networks, smartphones, and tablets • Finding the technical product knowledge you need • Protecting the security of your users, information, and devices • Defining, diagnosing, and solving problems, step by step • Writing it up: from incident reports to documentation • Working in teams to meet the goals of the business • Using ITIL to improve the services you provide • Calculating help desk costs, benefits, value, and performance • Taking control of your support career Powerful features make it easier to learn about help desk careers! • Clear introductions describe the big ideas and show how they fit with what you've already learned • Specific chapter objectives tell you exactly what you need to learn • Key Terms lists help you identify important terms and a complete Glossary helps you understand them • Author's Notes and On The Side features help you go deeper into the topic if you want to • Chapter Review tools and activities help you make sure you've learned the material Exclusive Mind Mapping activities! • Organize important ideas visually—in your mind, in your words • Learn more, remember more • Understand how different ideas fit together **Social TV** Mike Proulx 2012-01-26 The Internet didn't kill TV! It has become its best friend. Americans are watching more television than ever before, and we're engaging online at the same time we're tuning in. Social media has created a new and powerful "backchannel", fueling the renaissance of live broadcasts. Mobile and tablet devices allow us to watch and experience television whenever and wherever we want. And "connected TVs" blend web and television content into a unified big screen experience bringing us back into our living rooms. Social TV examines the changing (and complex) television landscape and helps brands navigate its many emerging and exciting marketing and advertising opportunities. Social TV topics include: Leveraging the "second screen" to drive synched and deeper brand engagement Using social ratings analytics tools to find and target lean-forward audiences Aligning brand messaging to content as it travels time-shifted across devices Determining the best strategy to approach marketing via connected TVs Employing addressable TV advertising to maximize content relevancy Testing and learning from the most cutting-edge emerging TV innovations The rise of one technology doesn't always mean the end of another. Discover how this convergence has created new marketing opportunities for your brand.

A Visual Guide to Minecraft® James H. Clark 2014-10-28 Dig into Minecraft® with this (parent-approved) guide full of tips, hints, and projects! A Visual Guide to Minecraft® is written with younger players in mind and offers page after page of engaging age-appropriate content about the game. The book is packed with pictures, descriptions, and easy-to-follow projects for building everything from simple shelters to awesome redstone contraptions. After purchasing the book, you get access to more than three hours of free video that step you through engaging Minecraft® projects, from building a farm to shooting off fireworks. You'll discover how to Construct a quick shelter to help you survive your first night. Craft and enchant items, and make potions. Build nether portals and safely make your way around the nether. Create fantastic redstone projects, from automatic doors and light sensors to TNT cannons and fireworks launchers. Furnish your buildings with lights, appliances, paintings, flowerpots, and fireplaces—and add perfect finishing touches. Make and manage efficient farms. Customize Minecraft® with mods, skins, and resource packs. Join a server and even host a game. Minecraft® is a trademark of Mojang Synergies/Notch Development AB. This book is not affiliated with or sponsored by Mojang Synergies/Notch Development AB.

Extra Bold Ellen Lupton 2021-06-25 Extra Bold is the inclusive, practical, and informative (design) career guide for everyone! Part textbook and part comic book, zine, manifesto, survival guide, and self-help manual, Extra Bold is filled with stories and ideas that don't show up in other career books or design overviews. • Both pragmatic and inquisitive, the book explores power structures in the workplace and how to navigate them. • Interviews showcase people at different stages of their careers. • Biographical sketches explore individuals marginalized by sexism, racism, and ableism. • Practical guides cover everything from starting out, to wage gaps, coming out at work, cover letters, mentoring, and more. A new take on the design canon. • Opens with critical essays that rethink design principles and practices through theories of feminism, anti-racism, inclusion, and nonbinary thinking. • Features interviews, essays, typefaces, and projects from dozens of contributors with a variety of racial and ethnic backgrounds, abilities, gender identities, and positions of economic and social privilege. • Adds new voices to the dominant design canon. Written collaboratively by a diverse team of authors, with original, handcrafted illustrations by Jennifer Tobias that bring warmth, happiness, humor, and narrative depth to the book. Extra Bold is written by Ellen Lupton (Thinking with Type), Farah Kafai, Jennifer Tobias, Josh A. Halstead, Kaleena Sales, Leslie Xia, and Valentina Vergara.

The Smart Girl's Guide to Privacy Violet Blue 2015-08-01 The whirlwind of social media, online dating, and mobile apps can make life a dream—or a nightmare. For every trustworthy website, there are countless jerks, bullies, and scam

artists who want to harvest your personal information for their own purposes. But you can fight back, right now. In *The Smart Girl's Guide to Privacy*, award-winning author and investigative journalist Violet Blue shows you how women are targeted online and how to keep yourself safe. Blue's practical, user-friendly advice will teach you how to: –Delete personal content from websites –Use website and browser privacy controls effectively –Recover from and prevent identity theft –Figure out where the law protects you—and where it doesn't –Set up safe online profiles –Remove yourself from people-finder websites Even if your privacy has already been compromised, don't panic. It's not too late to take control. Let *The Smart Girl's Guide to Privacy* help you cut through the confusion and start protecting your online life.

FCC Record United States. Federal Communications Commission 2015

The Secrets to App Success on Google Play (Second Edition) Google Inc. 2015-11-17

Linear and Non-Linear Video and TV Applications Daniel Minoli 2012-06-26 Provides options for implementing IPv6 and IPv6 multicast in service provider networks New technologies, viewing paradigms, and content distribution approaches are taking the TV/video services industry by storm. Linear and Nonlinear Video and TV Applications: Using IPv6 and IPv6 Multicast identifies five emerging trends in next-generation delivery of entertainment-quality video. These trends are observable and can be capitalized upon by progressive service providers, telcos, cable operators, and ISPs. This comprehensive guide explores these evolving directions in the TV/video services industry, including worldwide deployment of IPv6, IPTV services, web-produced video content, and the plethora of different screens available, from TV to iPad. It offers practical suggestions as to how these technologies can be implemented in service provider networks to support cost-effective delivery of entertainment, and how new revenue-generating services can be brought to market. Important topics include: Evolving video consumption habits and possible network implications An overview of IPv6 address capabilities, protocols, quality of service (QoS), and more Process descriptions of IP multicast and IPv6 multicast approaches and challenges A detailed overview of IPTV systems and technologies, including architectural requirements, QoE and QoS, security and content protection, networks, and more Internet-based TV technologies: streaming, content distribution networks, P2P networks, and cloud computing Non-traditional video content sources and their implications Linear and Nonlinear Video and TV Applications: Using IPv6 and IPv6 Multicast is indispensable reading for planners, CTOs, and engineers at broadcast TV operations, Cable TV operations, satellite operations, Internet and IS providers, telcos, and wireless providers.

Android Tips and Tricks Guy Hart-Davis 2016-04-18 Unlock the Full Power of Your Android™ Smartphone or Tablet Discover hundreds of tips and tricks you can use right away with your Android device to get more done, and have more fun. You'll learn how to use your Android smartphone or tablet as a powerful communication, organization, and productivity tool as well as a feature-packed entertainment device. You will dig deep into the settings and capabilities of both Android itself and the preinstalled apps, developing the knowledge and skills to exploit them to the fullest. Easy to understand and non-technical, *Android Tips and Tricks* is perfect for beginners—and for more experienced users ready to ramp up their productivity or move to newer devices. It covers all new and recent Android smartphones and tablets running Android 6 (Marshmallow) or Android 5 (Lollipop)—with bonus, in-depth coverage of Samsung's widely used TouchWiz skin. Here's just a sampling of what this book's tips, tricks, and techniques will help you do: • Connect to wireless and cellular networks, to keyboards and Bluetooth devices, and via VPNs • Transform your device into a portable Wi-Fi hotspot, and share Internet connections via USB or Bluetooth • Secure Android with screen and SIM locks, location settings, and encryption • Sideload apps from any source and keep bad apps from loading • Take Gmail to pro level with signatures, vacation responders, labels, archiving, advanced search, and secure two-step verification • Manage multiple email accounts together: POP, IMAP, web mail, and Exchange • Get more out of your Google Chrome browser, and share bookmarks across all your devices • Chat via text, audio, or video on Google Hangouts—and customize it to work just the way you want • Enjoy your music everywhere, whether it's stored locally or in the cloud • Easily capture, edit, and share top-quality photos and videos • Transform your smartphone or tablet into a total social networking hub • Squeeze more battery life from your Android device

Learning AngularJS Ken Williamson 2015-03-18 With AngularJS, you can quickly build client-side applications that run well on any desktop or mobile platform, using REST web services for backend processes. You may have heard that the learning curve for this JavaScript MVC framework is too steep, but that's not the case. This practical guide provides a hands-on approach to learning AngularJS that will have you building high-quality applications and websites in no time. Along with a conceptual understanding of the framework, you'll also gain direct experience with AngularJS by building a sample application throughout the book. If you're familiar with JavaScript, web development, and software design concepts and patterns, this book is the perfect way to get started. Understand how AngularJS differs from other MVC frameworks Learn about AngularJS controllers, views, and models by diving into the book's sample project Connect your working application to public REST services Build the application's security layer with non-REST AngularJS services Explore the basics of building and testing AngularJS directives Use AngularJS as part of the MEAN stack (MongoDB, ExpressJS, AngularJS, and Node.js) Discover how search engine optimization relates to AngularJS applications and sites **Mobile ASP.NET MVC 5** Eric Sowell 2013-11-29 *Mobile ASP.NET MVC 5* will take you step-by-step through the process of developing fluid content that adapts its layout to the client device using HTML, JavaScript and CSS, and responsive web design. This book introduces server-side techniques that allow you to show different content to different devices and make the most of their strengths and capabilities. *Mobile ASP.NET MVC 5* includes a wide range of techniques, tips, and guidelines for dealing with some of the challenges of mobile web development, such as browser incompatibilities, varying device performance, and targeting older devices. You'll learn to: Use responsive principles to build apps that display and perform well on a range of mobile devices. Leverage your server-side code to customize what you serve to

the client, depending on its capabilities. Build an ASP.NET MVC custom view engine, use display modes effectively, and create reusable mobile components with custom HTML helpers. Make the most of new capabilities offered on some devices by interacting with native APIs. By the end of Mobile ASP.NET MVC 5, you should feel confident building web apps that successfully target anything from an iOS or Android device to a feature phone or an older mobile browser. Along the way, you'll learn about the modern mobile web landscape and how to choose the approaches that are right for you, depending on your target audience. This book is for the ASP.NET developer who knows how ASP.NET MVC works and is eager to learn how to use it for building mobile websites.

The New York Times Index 2009

Android User Interface Design Ian G. Clifton 2013-04-15 Build Android Apps That Are Stunningly Attractive, Functional, and Intuitive In today's crowded Android marketplace, it's more important than ever to differentiate your apps. Great design is the best way to do that. Now, leading Android app design expert Ian G. Clifton shows you how to make your apps come alive and how to deliver apps that users will want, love, and buy! Reflecting the Android 4.2 SDK, this book serves both as a tutorial for the entire design and implementation process and as a handy reference you'll rely on for every Android development project. Clifton shows how to create effective designs, organize them into Android components, and move gracefully from idea, to wireframe, to comp, to finished app. You'll learn how to bring your own voice, personality, and style to your app designs; how to leverage advanced drawing techniques such as PorterDuff compositing; how to test designs on diverse Android devices; and much more. Android User Interface Design details each step of the design and development process and contains extensive downloadable sample code, including complete finished apps. Learn how Android has evolved to support outstanding app design Integrate app design with development, from idea through deployment Understand views, the building blocks of Android user interfaces Make the most of wireframes and prototypes Build efficient layouts and integrate smooth animations Make apps more useful by automatically updating ListViews Combine views into custom components Use image compositing and other advanced techniques Work with the canvas and advanced drawing Leverage Google Play and Amazon Appstore assets One step at a time, this guide helps you bridge the gap between Android developers and designers so you can work with colleagues to create world-class app designs...or do it yourself!

Apache Spark Implementation on IBM z/OS Lydia Parziale 2016-08-13 The term big data refers to extremely large sets of data that are analyzed to reveal insights, such as patterns, trends, and associations. The algorithms that analyze this data to provide these insights must extract value from a wide range of data sources, including business data and live, streaming, social media data. However, the real value of these insights comes from their timeliness. Rapid delivery of insights enables anyone (not only data scientists) to make effective decisions, applying deep intelligence to every enterprise application. Apache Spark is an integrated analytics framework and runtime to accelerate and simplify algorithm development, deployment, and realization of business insight from analytics. Apache Spark on IBM® z/OS® puts the open source engine, augmented with unique differentiated features, built specifically for data science, where big data resides. This IBM Redbooks® publication describes the installation and configuration of IBM z/OS Platform for Apache Spark for field teams and clients. Additionally, it includes examples of business analytics scenarios.

Building Real-time Mobile Solutions with MQTT and IBM MessageSight Bryan Boyd 2014-12-05 MQTT is a messaging protocol designed for the Internet of Things (IoT). It is lightweight enough to be supported by the smallest devices, yet robust enough to ensure that important messages get to their destinations every time. With MQTT devices, such as energy meters, cars, trains, mobile phones and tablets, and personal health care devices, devices can communicate with each other and with other systems or applications. IBM® MessageSight is a messaging appliance designed to handle the scale and security of a robust IoT solution. MessageSight allows you to easily secure connections, configure policies for messaging, and scale to up to a million concurrently connected devices. This IBM Redbooks® publication introduces MQTT and MessageSight through a simple key fob remote MQTT application. It then dives into the architecture and development of a robust, cross-platform Ride Share and Taxi solution (PickMeUp) with real-time voice, GPS location sharing, and chat among a variety of mobile platforms. The publication also includes an addendum describing use cases in a variety of other domains, with sample messaging topology and suggestions for design.

My Digital Entertainment for Seniors (Covers movies, TV, music, books and more on your smartphone, tablet, or computer)

Jason R. Rich 2016-02-26 Learn On-Demand TV, DVRs, Music, Games, Books, and More! With My Digital Entertainment for Seniors, you'll discover easy ways to access and experience entertainment using today's technology, without getting confused or bogged down with techno-babble—and without spending a fortune. This easy-to-follow guide covers all aspects of entertainment—movies, TV shows, radio, music, newspapers and magazines, books, and more—whether you're using a computer, mobile device, or other technology. Specifically, you'll: Get acquainted with all forms of digital entertainment that are available in everyday life, including on-demand TV shows, movies, music and radio programming, podcasts, eBooks and audiobooks, digital editions of newspapers and magazines, YouTube videos, and interactive games. Discover the difference between streaming and downloading content from the Internet to your computer or mobile device. Learn what equipment you'll need and how to use this equipment, no matter how tech-savvy you are—or aren't. Find out how to watch, listen to, and read what you want, when you want it, on your TV, desktop computer, notebook computer, smartphone, tablet, eBook reader, or gaming console. Learn what types of entertainment are available to use on eBook readers, digital video recorders, digital music players, high-definition television sets, cable/satellite TV service providers, what types of entertainment are readily available via the Internet, and how to use your computer, smartphone or tablet as an entertainment device. Find ways to stay safe and protect yourself from identity theft or online crime when surfing the Internet, shopping online, playing games, doing online banking, and handling other Internet-related tasks.

Enterprise Mobility Suite Managing BYOD and Company-Owned Devices Yuri Diogenes 2015-03-13 Manage all the mobile devices your workforce relies on Learn how to use Microsoft's breakthrough Enterprise Mobility Suite to help securely manage all your BYOD and company-owned mobile devices: Windows, iOS, and Android. Two of the leading mobile device management experts at Microsoft show you how to systematically help protect employee privacy and corporate assets without compromising productivity. You'll find best practices, step-by-step guidance, and real-world scenarios for every stage of planning, design, deployment, and administration. Empower your mobile users while improving security and controlling costs Master proven best practices for centrally managing smartphones and tablets Plan mobile strategies that encompass users, devices, apps, and data Overcome BYOD's unique challenges, constraints, and compliance issues Provide common "hybrid" user identities and a seamless experience across all resources: on-premises, datacenter, and cloud Simplify and improve device enrollment, monitoring, and troubleshooting Help safeguard both corporate and personal information

Sams Teach Yourself the Twitter API in 24 Hours Christopher Peri 2011-06-20 In just 24 sessions of one hour or less,

you'll learn how to build great new social applications with the latest versions of the Twitter API. Using this book's straightforward, step-by-step approach, you'll discover all you can do with the Twitter API, and master everything from the absolute basics to the newest innovations. One step at a time, you'll learn how to build Twitter clients and extend them with more power... use advanced features like streaming and geotagging... even build mobile Twitter apps for iPhone and Android! Each lesson builds on what you've already learned resulting in a fully functional Twitter application, giving you a strong real-world foundation for success, even if you're completely new to Twitter development! Step-by-step instructions carefully walk you through the most common Twitter API programming tasks. Quizzes and Exercises at the end of each chapter help you test your knowledge. By the Way notes present interesting information related to the discussion. Did You Know? tips offer advice or show you easier ways to perform tasks. Watch Out! cautions alert you to possible problems and give you advice on how to avoid them. Learn how to... Make the right upfront decisions in planning your application Integrate Twitter support into existing sites, services, and applications Set up your Twitter development environment Make Twitter API calls, handle responses, and develop readers Construct dynamic frameworks to efficiently generate and manage multiple API calls Build basic clients and extend them to handle more powerful tasks Securely access server resources with OAuth Use Direct Messages, Lists, Search, and other Twitter API features Enable users to control their accounts, establish favorites and friendships, send notifications, and block individuals Build location-based, geotagged applications with Twitter's GEO API Give users up-to-the-minute information about the hottest Twitter topics Get started with Twitter development for iPhone and Android Understand the future of Twitter API development

Android Studio Development Essentials Neil Smyth 2015-01-12 The goal of this book is to teach the skills necessary to develop Android based applications using the Android Studio development environment and the Android 5.0 Software Development Kit (SDK). Beginning with the basics, this book provides an outline of the steps necessary to set up an Android development and testing environment. An overview of Android Studio is included covering areas such as tool windows, the code editor and the Designer tool. An introduction to the architecture of Android is followed by an in-depth look at the design of Android applications and user interfaces using the Android Studio environment. More advanced topics such as database management, content providers and intents are also covered, as are touch screen handling, gesture recognition, camera access and the playback and recording of both video and audio. This edition of the book also covers features such as printing, transitions and cloud-based file storage. In addition to covering general Android development techniques, the book also includes Google Play specific topics such as implementing maps using the Google Maps Android API, in-app billing and submitting apps to the Google Play Developer Console. Chapters also cover advanced features of Android Studio such as Gradle build configuration and the implementation of build variants to target multiple Android device types from a single project code base. Assuming you already have some Java programming experience, are ready to download Android Studio and the Android SDK, have access to a Windows, Mac or Linux system and ideas for some apps to develop, you are ready to get started.

Television Is the New Television Michael Wolff 2015-06-23 "The closer the new media future gets, the further victory appears." --Michael Wolff This is a book about what happens when the smartest people in the room decide something is inevitable, and yet it doesn't come to pass. What happens when omens have been misread, tea leaves misinterpreted, gurus embarrassed? Twenty years after the Netscape IPO, ten years after the birth of YouTube, and five years after the first iPad, the Internet has still not destroyed the giants of old media. CBS, News Corp, Disney, Comcast, Time Warner, and their peers are still alive, kicking, and making big bucks. The New York Times still earns far more from print ads than from digital ads. Super Bowl commercials are more valuable than ever. Banner ad space on Yahoo can be bought for a relative pittance. Sure, the darlings of new media—Buzzfeed, HuffPo, Politico, and many more—keep attracting ever more traffic, in some cases truly phenomenal traffic. But as Michael Wolff shows in this fascinating and sure-to-be-controversial book, their buzz and venture financing rounds are based on assumptions that were wrong from the start, and become more wrong with each passing year. The consequences of this folly are far reaching for anyone who cares about good journalism, enjoys bingeing on Netflix, works with advertising, or plans to have a role in the future of the Internet. Wolff set out to write an honest guide to the changing media landscape, based on a clear-eyed evaluation of who really makes money and how. His conclusion: The Web, social media, and various mobile platforms are not the new television. Television is the new television. We all know that Google and Facebook are thriving by selling online ads—but they're aggregators, not content creators. As major brands conclude that banner ads next to text basically don't work, the value of digital traffic to content-driven sites has plummeted, while the value of a television audience continues to rise. Even if millions now watch television on their phones via their Netflix, Hulu, and HBO GO apps, that doesn't change the balance of power. Television by any other name is the game everybody is trying to win—including outlets like The Wall Street Journal that never used to play the game at all. Drawing on his unparalleled sources in corner offices from Rockefeller Center to Beverly Hills, Wolff tells us what's really going on, which emperors have no clothes, and which supposed geniuses are due for a major fall. Whether he riles you or makes you cheer, his book will change how you think about media, technology, and the way we live now.

iConnected Ben Harvell 2013-02-26 Bring your Apple products together and enjoy an orchard of intelligent, unified technology! Whether at work or at home, syncing multiple Apple devices can help you achieve an organized, streamlined, harmonized life. With this unique resource, you discover how to get the most out of AirPlay and iCloud, Apple's streaming and cloud services. Featuring a four-color design and packed with helpful codes, tips, and tricks, this accessible book shows you how to write a document on an iMac at home and then continue editing it on an iPad while on the go without worrying about syncing the devices to each other. Perhaps you're interested in watching a movie on an iPhone during the commute home and then stream that movie to an HDTV via an Apple TV once you're back on the couch. Those are just a sneak preview of the tutorials in this book that will show you how to take full advantage of the cross-family integration of Apple's products. Walks you through how to keep your documents, apps, e-mails, messages, and photos in sync across all of your iOS and Mac OS X devices Shows you how to DJ your own event with music streaming via AirPlay to multiple speakers across your home or venue and even allow guests to add songs to the playlist via the cloud Explains how you can give professional presentations direct from your Mac or iOS device on an HDTV or projector using AirPlay mirroring Details ways to time shift your entertainment by accessing books, movies, music, TV shows, and games on all your devices, wherever you are Guides you through instructions for playing games on your iPhone or iPad while viewing them on your HDTV Get organized at work and at home with synced contacts, bookmarks, and e-mails on all of your devices via WiFi and cellular data with this book as your guide!

Gift and Award Bible-KJV Hendrickson Publishers 2006-02 The beloved and timeless King James Version is made available in an edition priced right for Sunday schools, Bible clubs, church presentations, and giveaways. Offering affordable quality, these handsome award Bibles will withstand heavy use thanks to better quality paper and supple but sturdy

cover material. A great way to honor special achievements-at a budget-conscious price A spectrum of attractive colors-black, burgundy, blue, royal purple, dark green, and white-suit any occasion Imitation leather, 640 pages, 5 8 inches Clear 7-point type Color maps and presentation page The words of Christ in red 32 pages of study helps Sewn binding Shipped with an attractive four-color half-wrap and shrink-wrap.

Digital Entertainment Superguide Audio and video content is all around us. And these days much of it comes not from TV cables, satellite dishes, and radio antennas, but from our digital devices around the house, streaming over the Internet and local networks. And that's why we created the Digital Entertainment Superguide, a primer with everything you need to know to get started. This book walks you through how to set up your home network and choose the right hardware-set-top boxes, smart TVs, media center computers, streaming speakers, remote controls, and more-for your needs. Like to watch TV shows and movies but not sure where to find what? We've got you covered with a guide to streaming video sources for your TV or mobile devices. We don't leave music lovers out either, as we help you choose the best streaming audio service. Do you want Mog, Rdio, Rhapsody, Slacker, or Spotify? How much does each service cost? Which sounds best? We answer all those questions and more in the pages that follow. Finally, if you're wondering how to move audio and video around the house-stream music wirelessly from an iPhone to an AirPlay speaker in the living room or send video from a computer to your beautiful wall-mounted HDTV-you've come to the right place. We'll even show you how to use your smartphone or tablet to control it all. So read on, and let the fun begin!

Learning AngularJS Brad Dayley 2014-11-28 Learning AngularJS Get started with AngularJS web development fast AngularJS is one of the most exciting and innovative new technologies emerging in the world of web development. Designed to simplify the development and testing of web applications, it also provides structure for the entire development process. Websites are no longer simple static content-instead, websites have become much more dynamic, with a single page often serving as the entire site or application. And AngularJS allows web developers to build the necessary programming logic for such applications directly into a web page, binding the data model for the client web application to backend services and databases. AngularJS also allows the extension of HTML so that the UI design logic can be expressed easily in an HTML template file. Learning AngularJS shows you how to create powerful, interactive web applications that have a well-structured, reusable code base that will be easy to maintain. You'll also learn how to leverage AngularJS's innovative MVC approach to implement well-designed and well-structured web pages and web applications. Understand how AngularJS is organized and learn best practices for designing AngularJS applications Find out how to define modules and utilize dependency injection Quickly build AngularJS templates with built-in directives that enhance the user experience Bind UI elements to your data model, so changes to your model and UI occur automatically in tandem Define custom AngularJS directives that extend HTML Implement zoomable images, expandable lists, and other rich UI components Implement client-side services that interact with web servers Build dynamic browser views to provide even richer user interaction Create custom services you can easily reuse Design unit and end-to-end tests for AngularJS applications Contents at a Glance 1 Jumping Into JavaScript Setting Up a JavaScript Development Environment Using Node.js Defining Variables Understanding JavaScript Data Types Using Operators Implementing Looping Creating Functions Understanding Variable Scope Using JavaScript Objects Manipulating Strings Working with Arrays Adding Error Handling 2 Getting Started with AngularJS Why AngularJS? Understanding AngularJS An Overview of the AngularJS Life Cycle Separation of Responsibilities Integrating AngularJS with Existing JavaScript and jQuery Adding AngularJS to Your Environment Bootstrapping AngularJS in an HTML Document Using the Global APIs Creating a Basic AngularJS Application Using jQuery or jQuery Lite in AngularJS Applications 3 Understanding AngularJS Application Dynamics Looking at Modules and Dependency Injection Defining an AngularJS Module Object Creating Providers in AngularJS Modules Implementing Providers and Dependency Injection Applying Configuration and Run Blocks to Modules 4 Implementing the Scope as a Data Model Understanding Scopes Implementing Scope Hierarchy 5 Using AngularJS Templates to Create Views Understanding Templates Using Expressions Using Filters Creating Custom Filters 6 Implementing Directives in AngularJS Views Understanding Directives Using Built-in Directives 7 Creating Your Own Custom Directives to Extend HTML Understanding Custom Directive Definitions Implementing Custom Directives 8 Using Events to Interact with Data in the Model Browser Events User Interaction Events Adding \$watches to Track Scope Change Events Emitting and Broadcasting Custom Events 9 Implementing AngularJS Services in Web Applications Understanding AngularJS Services Using the Built-in Services Using the \$q Service to Provide Deferred Responses 10 Creating Your Own Custom AngularJS Services Understanding Custom AngularJS Services Integrating Custom Services into Your AngularJS Applications 11 Creating Rich Web Application Components the AngularJS Way Building a Tabbed View Implementing Draggable and Droppable Elements 204 Adding a Zoom View Field to Images Implementing Expandable and Collapsible Elements Adding Star Ratings to Elements A Testing AngularJS Applications Deciding on a Testing Platform Understanding AngularJS Unit Tests Understanding AngularJS End-to-End Testing

Introducing Microsoft Power BI Alberto Ferrari 2016-07-07 This is the eBook of the printed book and may not include any media, website access codes, or print supplements that may come packaged with the bound book. Introducing Microsoft Power BI enables you to evaluate when and how to use Power BI. Get inspired to improve business processes in your company by leveraging the available analytical and collaborative features of this environment. Be sure to watch for the publication of Alberto Ferrari and Marco Russo's upcoming retail book, Analyzing Data with Power BI and Power Pivot for Excel (ISBN 9781509302765). Go to the book's page at the Microsoft Press Store here for more details:<http://aka.ms/analyzingdata/details>. Learn more about Power BI at <https://powerbi.microsoft.com/>.

Android Ice Cream Sandwich Superguide (PCWorld Superguides) From the Editors of PCWorld, discover everything there is to know about the latest Android platform. Ice Cream Sandwich is the most delicious Android yet. Get the scoop on Google's latest mobile OS in PCWorld's newest Superguide, Android Ice Cream Sandwich. Android Ice Cream Sandwich is a marvel of advanced engineering: a powerful, handsome, and versatile operating system that presents a universe of opportunities--if you know how to use it. But most of us could use some help on that score. Fortunately, assistance is now available in the form of PCWorld's just-published Superguide, an in-depth look at Android Ice Cream Sandwich for smartphone and tablet owners. The all-new guide, written by PCWorld's mobile experts, can get you started on Ice Cream Sandwich in a hurry, with a walk-through of new features, a generous collection of tips and tricks, and a guide to essential apps for both phones and tablets. Want to defend your phone against obnoxious ads? Or back up your phone? Or upload 20,000 of your own songs to the cloud and then stream them back to your Ice Cream Sandwich device for free? This authoritative volume offers step-by-step instructions for everything you need to know to accomplish these tasks and many more. Other sections evaluate the best browsers, security apps, and utilities for your phone, and even show you how to transform your smartphone into a high-end camera. For Ice Cream Sandwich tablet users, we explain how to use Android Widgets, and we rate the best news, weather, reference, and communication apps.

IBM IMS Solutions for Automating Database Management Paolo Bruni 2014-12-09 Over the last few years, IBM® IMSTM and IMS

tools have been modernizing the interfaces to IMS and the IMS tools to bring them more in line with the current interface designs. As the mainframe software products are becoming more integrated with the Windows and mobile environments, a common approach to interfaces is becoming more relevant. The traditional 3270 interface with ISPF as the main interface is no longer the only way to do some of these processes. There is also a need to provide more of a common looking interface so the tools do not have a product-specific interface. This allows more cross product integration. Eclipse and web-based interfaces being used in a development environment, tooling using those environments provides productivity improvements in that the interfaces are common and familiar. IMS and IMS tools developers are making use of those environments to provide tooling that will perform some of the standard DBA functions. This book will take some selected processes and show how this new tooling can be used. This will provide some productivity improvements and also provide a more familiar environment for new generations DBAs. Some of the functions normally done by DBA or console operators can now be done in this eclipse-based environment by the application developers. This means that the need to request these services from others can be eliminated. This IBM Redbooks® publication examines specific IMS DBA processes and highlights the new IMS and IMS tools features, which show an alternative way to accomplish those processes. Each chapter highlights a different area of the DBA processes like: PSB creation Starting/stopping a database in an IMS system Recovering a database Cloning a set of databases

The Complete Social Media Community Manager's Guide Marty Weintraub 2013-01-04 A unique approach to today's hottest new job in socialmedia Today's social community managers use social media platforms andact as brand evangelists and community advocates. From creatingviral content to crisis communication to leveraging communitycontent, social managers manage online social communities and dealwith what comes. Luckily, The Complete Social Media CommunityManager's Guide: Essential Tools and Tactics for BusinessSuccess is the perfect resource for how to do this increasinglyhigh-profile and crucial job. The book features proven tactics andtechniques for effective management and includes more than 40field-tested tools and templates. If you're a social community manager, learn how to grow acommunity and achieve the results you need. Topics include adetailed guide to today's social media platforms, how to organizeand successfully share content, using metrics and reporting, andmore. Helps social media community managers develop, cultivate, andconvert their social media communities Does a deep dive into today's crucial social mediaplatforms Provides a complete toolkit of over 40 field-tested tools andtemplates on everything from how to craft a plan to developing aneditorial calendar, tracking results, and more Explains how you can organize and successfully share contentamong your target community and how to leverage that content tofurther amplify your message The Complete Social Media Community Manager's Guide:Essential Tools and Tactics for Business Success is a must-haveresource for one of the hottest new careers in today's socialworld.

Responsive Mobile User Experience Using MQTT and IBM MessageSight Whei-Jen Chen 2014-03-26 IBM® MessageSight is an appliance-based messaging server that is optimized to address the massive scale requirements of machine-to-machine (m2m) and mobile user scenarios. IBM MessageSight makes it easy to connect mobile customers to your existing messaging enterprise system, enabling a substantial number of remote clients to be concurrently connected. The MQTT protocol is a lightweight messaging protocol that uses publish/subscribe architecture to deliver messages over low bandwidth or unreliable networks. A publish/subscribe architecture works well for HTML5, native, and hybrid mobile applications by removing the wait time of a request/response model. This creates a better, richer user experience. The MQTT protocol is simple, which results in a client library with a low footprint. MQTT was proposed as an Organization for the Advancement of Structured Information Standards (OASIS) standard. This book provides information about version 3.1 of the MQTT specification. This IBM Redbooks® publication provides information about how IBM MessageSight, in combination with MQTT, facilitates the expansion of enterprise systems to include mobile devices and m2m communications. This book also outlines how to connect IBM MessageSight to an existing infrastructure, either through the use of IBM WebSphere® MQ connectivity or the IBM Integration Bus (formerly known as WebSphere Message Broker). This book describes IBM MessageSight product features and facilities that are relevant to technical personnel, such as system architects, to help them make informed design decisions regarding the integration of the messaging appliance into their enterprise architecture. Using a scenario-based approach, you learn how to develop a mobile application, and how to integrate IBM MessageSight with other IBM products. This publication is intended to be of use to a wide-ranging audience.

Firewalls Don't Stop Dragons Carey Parker 2018-08-24 Rely on this practical, end-to-end guide on cyber safety and online security written expressly for a non-technical audience. You will have just what you need to protect yourself--step by step, without judgment, and with as little jargon as possible. Just how secure is your computer right now? You probably don't really know. Computers and the Internet have revolutionized the modern world, but if you're like most people, you have no clue how these things work and don't know the real threats. Protecting your computer is like defending a medieval castle. While moats, walls, drawbridges, and castle guards can be effective, you'd go broke trying to build something dragon-proof. This book is not about protecting yourself from a targeted attack by the NSA; it's about armoring yourself against common hackers and mass surveillance. There are dozens of no-brainer things we all should be doing to protect our computers and safeguard our data--just like wearing a seat belt, installing smoke alarms, and putting on sunscreen. Author Carey Parker has structured this book to give you maximum benefit with minimum effort. If you just want to know what to do, every chapter has a complete checklist with step-by-step instructions and pictures. The book contains more than 150 tips to make you and your family safer. It includes: Added steps for Windows 10 (Spring 2018) and Mac OS X High Sierra Expanded coverage on mobile device safety Expanded coverage on safety for kids online More than 150 tips with complete step-by-step instructions and pictures What You'll Learn Solve your password problems once and for all Browse the web safely and with confidence Block online tracking and dangerous ads Choose the right antivirus software for you Send files and messages securely Set up secure home networking Conduct secure shopping and banking online Lock down social media accounts Create automated backups of all your devices Manage your home computers Use your smartphone and tablet safely Safeguard your kids online And more! Who This Book Is For Those who use computers and mobile devices, but don't really know (or frankly care) how they work. This book is for people who just want to know what they need to do to protect themselves--step by step, without judgment, and with as little jargon as possible.

Sams Teach Yourself HTML5 Mobile Application Development in 24 Hours Jennifer Kyrnin 2012 Learn how to turn Web pages into stunning mobile applications in just 24 hours or less! HTML5 adds a number of new features and APIs to the language that allow web designers to be more descriptive and effective in creating their Web pages. This guide describes how to use the features of this software.

Adobe Acrobat DC Classroom in a Book Lisa Fridsma 2019-03-14 Adobe Acrobat DC Classroom in a Book, Third Edition, is the most thorough and comprehensive way for you to learn how to reliably create, edit, share, and sign PDF documents and forms with Adobe Acrobat DC. Each of the 13 lessons in this step-by-step, project-based guide contains a project

that builds on your growing knowledge of the program, while end-of-chapter review questions reinforce each lesson. This cross-platform (Mac and Windows) book shows you how to collaborate effectively through electronic reviews, easily work with PDFs across multiple platforms and devices (including via the Adobe Document Cloud service), and speed up your production and business task workflows with Acrobat DC. You will learn how to easily convert files from any application to PDF and how to directly edit text and images in PDF documents. You'll also learn how to build PDF forms, and to speed up business workflow by gathering feedback and approval using new shared document review features. And you'll learn how to create interactive forms and track responses within Acrobat, add signatures and security to PDF files, work with companion Acrobat apps, and much more. All of the project files used in the book's lessons are available for download.

IBM Software for SAP Solutions Yaro Dunchych 2015-09-29 SAP is a market leader in enterprise business application software. SAP solutions provide a rich set of composable application modules, and configurable functional capabilities that are expected from a comprehensive enterprise business application software suite. In most cases, companies that adopt SAP software remain heterogeneous enterprises running both SAP and non-SAP systems to support their business processes. Regardless of the specific scenario, in heterogeneous enterprises most SAP implementations must be integrated with a variety of non-SAP enterprise systems: Portals Messaging infrastructure Business process management (BPM) tools Enterprise Content Management (ECM) methods and tools Business analytics (BA) and business intelligence (BI) technologies Security Systems of record Systems of engagement The tooling included with SAP software addresses many needs for creating SAP-centric environments. However, the classic approach to implementing SAP functionality generally leaves the business with a rigid solution that is difficult and expensive to change and enhance. When SAP software is used in a large, heterogeneous enterprise environment, SAP clients face the dilemma of selecting the correct set of tools and platforms to implement SAP functionality, and to integrate the SAP solutions with non-SAP systems. This IBM® Redbooks® publication explains the value of integrating IBM software with SAP solutions. It describes how to enhance and extend pre-built capabilities in SAP software with best-in-class IBM enterprise software, enabling clients to maximize return on investment (ROI) in their SAP investment and achieve a balanced enterprise architecture approach. This book describes IBM Reference Architecture for SAP, a prescriptive blueprint for using IBM software in SAP solutions. The reference architecture is focused on defining the use of IBM software with SAP, and is not intended to address the internal aspects of SAP components. The chapters of this book provide a specific reference architecture for many of the architectural domains that are each important for a large enterprise to establish common strategy, efficiency, and balance. The majority of the most important architectural domain topics, such as integration, process optimization, master data management, mobile access, Enterprise Content Management, business intelligence, DevOps, security, systems monitoring, and so on, are covered in the book. However, there are several other architectural domains which are not included in the book. This is not to imply that these other architectural domains are not important or are less important, or that IBM does not offer a solution to address them. It is only reflective of time constraints, available resources, and the complexity of assembling a book on an extremely broad topic. Although more content could have been added, the authors feel confident that the scope of architectural material that has been included should provide organizations with a fantastic head start in defining their own enterprise reference architecture for many of the important architectural domains, and it is hoped that this book provides great value to those reading it. This IBM Redbooks publication is targeted to the following audiences: Client decision makers and solution architects leading enterprise transformation projects and wanting to gain further insight so that they can benefit from the integration of IBM software in large-scale SAP projects. IT architects and consultants integrating IBM technology with SAP solutions.

Building IBM Enterprise Content Management Solutions From End to End Wei-Dong Zhu 2014-10-22 IBM® Enterprise Content Management (ECM) solutions provide efficient and effective ways to capture content, manage the content and business processes, discover insights from the content, and derive actions to improve business processes, products, and services. This IBM Redbooks® publication introduces and highlights some of the IBM ECM products that can be implemented and integrated together to create end-to-end ECM solutions: IBM Case Manager IBM Datacap IBM Content Manager OnDemand IBM Enterprise Records IBM Watson™ Content Analytics IBM Content Classification For each product involved in the ECM solution, this IBM Redbooks publication briefly describes what it is, its functions and capabilities, and provides step-by-step procedures for installing, configuring, and implementing it. In addition, we provide procedures for integrating these products together to create an end-to-end ECM solution to achieve the overall solution objectives. Not all of the products are required to be integrated into an ECM solution. Depending on your business requirements, you can choose a subset of these products to be built into your ECM solutions. This book serves as a hands-on learning guide for information technology (IT) specialists who plan to build ECM solutions from end-to-end, for a proof of concept (PoC) environment, or for a proof of technology environment. For implementing a production-strength ECM

solution, also refer to IBM Knowledge Center, IBM Redbooks publications, and IBM Software Services. **Designing Brand Identity** Alina Wheeler 2012-10-11 A revised new edition of the bestselling toolkit for creating, building, and maintaining a strong brand From research and analysis through brand strategy, design development through application design, and identity standards through launch and governance, Designing Brand Identity, Fourth Edition offers brand managers, marketers, and designers a proven, universal five-phase process for creating and implementing effective brand identity. Enriched by new case studies showcasing successful world-class brands, this Fourth Edition brings readers up to date with a detailed look at the latest trends in branding, including social networks, mobile devices, global markets, apps, video, and virtual brands. Features more than 30 all-new case studies showing best practices and world-class Updated to include more than 35 percent new material Offers a proven, universal five-phase process and methodology for creating and implementing effective brand identity

Software Studies Matthew Fuller 2008 This collection of short expository, critical and speculative texts offers a field guide to the cultural, political, social and aesthetic impact of software. Experts from a range of disciplines each take a key topic in software and the understanding of software, such as algorithms and logical structures.

The Twenty-First-Century Media Industry John Allen Hendricks 2010-06-22 The Twenty-First-Century Media Industry: Economic and Managerial Implications in the Age of New Media examines the role that new media technologies are having on the traditional media industry from a media management perspective. Consumer behaviors and consumer expectations are being shaped by new media technologies. They now expect information on-demand and on-the-go as well as at their fingertips via the Internet. In order to stay relevant, traditional media managers and practitioners are adapting to these consumer demands and expectations by developing new business models and new business philosophies to stay competitive. The contributors to this volume explore the business strategies being implemented by some media industries such as newspapers and the recording industry who are struggling to not only remain competitive and profitable, but also to survive. The Twenty-First-Century Media Industry provides an intriguing examination of how traditional media industries are adapting to new media technologies and evolving in the twenty-first century.

The Guide to Writing Fantasy and Science Fiction Philip Athans 2010-07-18 Science fiction and fantasy is one of the most challenging--and rewarding!--genres in the bookstore. But with New York Times bestselling author Philip Athans and fantasy giant R. A. Salvatore at your side, you'll create worlds that draw your readers in--and keep them reading! Just as important, you'll learn how to prepare your work for today's market. Drawing on his years of experience as one of the most acclaimed professionals in publishing, Wizards of the Coast editor Athans explains how to set your novel apart--and break into this lucrative field. From devising clever plots and building complex characters to inventing original technologies and crafting alien civilizations, Athans gives you the techniques you need to write strong, saleable narratives. Plus! Athans applies all of these critical lessons together in an unprecedented deconstruction of a never-before-published tale by the one and only R. A. Salvatore! There are books on writing science fiction and fantasy, and then there's this book--the only one you need to create strange, wonderful worlds for your own universe of readers!

Apache Spark for the Enterprise: Setting the Business Free Oliver Draese 2016-02-09 Analytics is increasingly an integral part of day-to-day operations at today's leading businesses, and transformation is also occurring through huge growth in mobile and digital channels. Enterprise organizations are attempting to leverage analytics in new ways and transition existing analytics capabilities to respond with more flexibility while making the most efficient use of highly valuable data science skills. The recent growth and adoption of Apache Spark as an analytics framework and platform is very timely and helps meet these challenging demands. The Apache Spark environment on IBM z/OS® and Linux on IBM z Systems™ platforms allows this analytics framework to run on the same enterprise platform as the originating sources of data and transactions that feed it. If most of the data that will be used for Apache Spark analytics, or the most sensitive or quickly changing data is originating on z/OS, then an Apache Spark z/OS based environment will be the optimal choice for performance, security, and governance. This IBM® Redpaper™ publication explores the enterprise analytics market, use of Apache Spark on IBM z Systems™ platforms, integration between Apache Spark and other enterprise data sources, and case studies and examples of what can be achieved with Apache Spark in enterprise environments. It is of interest to data scientists, data engineers, enterprise architects, or anybody looking to better understand how to combine an analytics framework and platform on enterprise systems.

Beta Test Eric Griffith 2011-12 PUBLISHERS WEEKLY: "An unusually lighthearted apocalyptic tale." Sam Terra is having a bad week. He lost Molly, the woman he secretly loves, when she vanished before his eyes at the exact same time that ten percent of the inhabitants of Earth disappeared. Naturally upset, Sam follows clues about the global vanishing with questionable help from his friends including a misanthropic co-worker and a childhood pal. When Molly reappears in the body of a man during a night of monster-laden devastation, Sam finally learns the truth. Not just about her, but about the planet Earth and the entire cosmos surrounding it. What we consider mundane reality, others consider a game . . . and not a very good one. The whole thing is about to be shut down.